Simulation in Medical Education: A Guide to Curriculum Design and Implementation



Clinical Skills Education and Assessment Center



Simulation Curriculum Development

Applying Kern's Six Steps to Curriculum Development

- 1. Problem Identification 4. Educational Strategies
- 2. Targeted Needs Assessment

- 5. Implementation
- 6. Evaluation and Feedback
- 3. Goals and Objectives



1. Problem Identification

What are the GAPS?

- What is happening vs What should be happening
 - Issues in the clinical environment
 - Missing curriculum components
 - Low test scores
 - Misunderstanding of material
 - Related to communication, skill development, knowledge retention, etc?

 These gaps will help to form the overall topics and goals for your simulation scenarios



2. Targeted Needs Assessment

Understand the Problem

- What's the Background?
- Ask WHY
- Speak with both instructors/managers AND learners
- What are the Expectations?

Understand the Learners

- What do they know, what do they need to know, what is their perception of how they are taught?
 - Questionnaires, Interviews, Observations, Test Scores

This will help you develop simulations that are meaningful learning experiences with goals and objectives that better address the problem

3. Goal and Objectives

What's the goal?

- What is the desired end result (broad)
 - Typically related back to the problem
- Must be SMART



3. Goal and Objectives

What's the objective?

- What do you want your learners to accomplish during the simulation
 - Directly related to your goal
 - This drives EVERYTHING!

How to write objectives

- Must be specific and measurable
- Include 5 elements:
 - 1. Learner (who)
 - 2. Verb
 - 3. Criteria
 - 4. Noun
 - 5. Conditions of the performance
- Who will do how much (how well) of what by when?



3. Goals and Objectives

How to write objectives cont.

- Choose the appropriate Verb
 - Cognitive (knowledge)
 - Identify, Define, Recite, Recognize, Describe, Explain, Apply, Analyze, Illustrate, Assess
 - Affective (attitude):
 - Listen, Gives, Understands, Discuss, Appreciate, Relate, Questions, Verifies, Revises
 - Psychomotor (skill/behavior)
 - Demonstrate, Incorporate into Performance, Use, Show, Diagnose, React, Respond, Constructs, Measures, Changes
- 3-5 objectives per scenario will maintain facilitator and learner focus

4. Educational Strategies

How will the objectives be achieved through Simulation?

- 1. Content
 - Derived from the nouns listed in the objectives
 - Set the scene of the scenario
 - Use the Scenario Development Form as a guide
 - What prerequisites are required of the learner?
- 2. Method
 - Which method will lead to achieving the objectives?
 - Task Training
 - Standardized Patient
 - Low vs High Fidelity Simulation
 - A combination of the above
- Consider time, space, and resources!

4. Educational Strategies

When choosing Simulation, consider...

- Simulation Sequence
 - Set-up: 5 minutes 1 hour!
 - Intro to simulator: 5 minutes
 - Simulation: 10 minutes
 - Debrief: AT LEAST 10 minutes
 - No more than 5 learners per group!
- A marathon, not a sprint...
 - Development: Meeting & Form Completion (3-4 hours)
 - Preparation: Program & Supplies/Equipment (1-3 hours)
 - Practice: with ALL Facilitators (1 hour)
- Contact an Education Resource Specialist for support jessica.liddil@osumc.edu



30 minutes per scenario per group



5. Implementation

Identify Resources (Time, Space, Personnel, Cost)

- One <u>appropriate</u> facilitator per simulation/activity
 - Knowledgeable on the subject matter
 - An active member of the learner's field
 - An understanding of the Simulation Process
 - Typically NOT a direct peer/co-worker
- Accurate Clinical Representation
 - Environment-Simulation Lab or Workplace
 - Equipment/Supplies- same as in clinical practice
 - Ex. drug labels, crash cart, etc.
 - Time Frame- when to "fast forward"
 - Ex. Progression of illness, Labs/Imaging Results

For scheduling space and obtaining cost estimates, contact Kelli Kaiser (kelli.kaiser@osumc.edu)

5. Implementation

Obtain Support

- Internal: faculty, learners, administration
- External: Professional Societies, foundations, funding resources
- Develop Administrative Mechanisms to Support the Curriculum
 - Research?
 - An IRB approval letter must be kept on file at CSEAC
 - Communicate schedule to learners and faculty
 - Arrange space, materials, and instructors
- Anticipate and Address Barriers
 - Financial, Competing Demands, People

5. Implementation

Plan to Introduce Curriculum

- Pilot First: We recommend and practice session 2 weeks prior to a session
- Create Learner "Buy In" (aka Engaged Learners):
 - Why are they required to participate?
 - What will they get out of the experience?
 - How does the scenario impact them?
 - Work to solve a problem occurring in the workplace?



- Is this for purposes of evaluation or learning?
- Phase In: For large curriculums, start small, obtain feedback/evaluations then fully implement

Closes the loop in the curriculum development cycle

- Were the goals and objectives of the curriculum met?
- Were the gaps filled in?
- What did the learners gain?

Evaluation Methods

- Cognitive (Knowledge): written/oral exams
- <u>Affective (Attitudes):</u> surveys/questionnaires, group/individual interviews, self assessment/reflection
- <u>Psychomotor (Skill/Performance)</u>: direct observation, performance audits, self-assessment

Evaluation Instruments

- Validity, Reliability, Bias
- Consider length and amount of time required for completion



Simulation Evaluation

- Evaluation is highly encouraged at CSEAC
- Each learner will complete a Simulation Experience Survey following every session at CSEAC
 - Results will be sent to facilitators within one week of the session

Feedback

- <u>Formative</u>: to improve performance for the purposes of learning/improvement
- <u>Summative:</u> to assess performance for the purposes of a grade/promotion/certification

In simulation, it's all about the debrief!

Why Debrief?

- This is where the learning takes place!
 - Discuss mistakes
 - Answer questions
 - See things from the learners' point of view
 - Provide information on best practice, technique, ect.

Simulation Debrief

- Should occur IMMEDIATELY following the simulation
- Should last AT LEAST as long as the simulation itself (typically 10-15 minutes)
- Not a lecture, a discussion!
 - What do you think went well?
 - What do you think didn't go well? Why?

T.O.F.E Debrief Tool

- Used by the facilitator during the simulation to aid the debrief discussion
- TARGET: What are the objectives?
- OBSERVED: What is observed during the simulation in relation to each objective?
- FEEDBACK: For the learner, specific to the objective & what was observed. What went well, what didn't, and suggestions for improvement
- <u>EXPLORE</u>: Questions to ask the learner regarding their thought process and performance to better understand their perspective, actions, gaps, or errors.

Summary

- Applying Kern's 6-step method to simulation curriculum can help you develop quality, objectivebased simulations that will enhance learning
- Want to learn more??? Faculty Development Courses are COMING SOON!
- For scheduling, contact Kelli Kaiser at Kelli.Kaiser@osumc.edu
- For curriculum development, contact Jessica Liddil at <u>Jessica.Liddil@osumc.edu</u>

Faculty Resources

- Kern DE, et al: Curriculum Development for Medical Education – A Six-Step Approach. Baltimore: The Johns Hopkins Univ. Press. 1998
- Rudolph, J. W., Simon, R., Raemer, D. B. and Eppich, W. J. (2008), Debriefing as Formative Assessment: Closing Performance Gaps in Medical Education. Academic Emergency Medicine, 15: 1010–1016. doi: 10.1111/j.1553-2712.2008.00248.x
- Waller, K. Writing Instructional Objectives. NAACLS. <u>http://www.naacls.org/docs/announcement/writing-objectives.pdf</u>